

# APPLESOFT PAGE LISTER

**W**ish you could tear apart your Applesoft listings and put them in a binder? Here's a program that will make sure your printed listings don't run over the page perforations and that there's enough margin room for hole punches. It also adds a title and page numbers to your listings.

At last, an easy way to get formatted listings of your Applesoft programs

are loaded and then run by the immediate execution RUN command at the end. The second line gets the title and the third line pokes it into the memory space identified on lines 114 and 115 of Listing 1. In lines 4 and 5 the printer is set up, the program listed, and the printer restored and turned off. The first five lines are then deleted.

Now let's look at the assembly language portion. The Apple can use a software switch to reroute its input and output. Addresses \$36 and \$37 point to the address of the current output routine. The Apple normally sends its

output to the video screen, but it can be rerouted to a printer, to a modem for telephone output, to an 80 column card, or to a number of other output devices. When the LISTER is run, it changes the address of the current output routine to the program starting at line 35. This disconnects DOS 3.3 but the subroutine call at line 37 reconnects it with the new output routine intact. Then the title and page number are printed on the first page by calling the printer subroutine at address \$C102 for each character. Finally, the RTS at line 87 returns to BASIC. The LIST instruction is executed with output being routed to the printer by way of the assembly language routine, which counts lines and inserts extra spaces and carriage returns to format the output.

## USING THE PROGRAMS

To create the formatted listing, the program to be listed must already be in memory — either freshly typed in or LOADED from disk. With the disk containing LISTER and LISTER.EXEC in a drive, type

```
EXEC LISTER EXEC
```

You will be prompted for a title. Enter the title and press Return. If you make a mistake in the title, press Escape to start over. Be sure your printer is ready and the paper is positioned at the top of the page before you begin.

Note that the program to be listed must not contain any program lines numbered from one to five. This is because the program that you EXEC, LISTER.EXEC, creates these program lines and deletes them after the program has listed.

If your printer is in a slot other than slot one, see the Customization section.

## ENTERING THE PROGRAMS

If you have an assembler, use the source code in Listing 1 and save the object code as LISTER. If you don't have an assembler, enter the hex code in Listing 2 and save it to disk with the command

```
BSAVE LISTER, A$300, L$A4
```

Enter the Applesoft program in Listing 3 and save it to disk with

```
SAVE MAKE EXEC
```

After you have saved MAKE.EXEC, RUN it to create the text file called LISTER.EXEC. MAKE.EXEC is used only once; LISTER.EXEC is used each time you create a formatted listing. For help with entering *Nibble* listings, see the Typing Tips section.

## HOW IT WORKS

Let's first look at the EXEC program. The five numbered lines

## CUSTOMIZATION

If your printer is in a slot other than slot one, and if you have an assembler, change the value \$C102 in line 16 of Listing 1 to \$Cn02, where *n* is the appropriate slot number. If you are not using an assembler, first enter and save Listing 2 as described above, then enter the following commands from the System Monitor:

```
BLOAD LISTER
325 : Cr
337 : Cr
356 : Cr
359 : Cr
364 : Cr
38E : Cr
BSAVE LISTER, A$300, L$A4
```

In the above command lines, *n* is the appropriate slot number for your printer. You may also want to set your printer to 12 character-per-inch characters or include some other special printing mode such as boldface or italics. To do this, change the printer initialization string in line 4 of Listing 3. It is currently set to initialize the printer for 80-column printing. Consult your printer manual for the appropriate codes.

LISTING 1: LISTER Source Code

```

1 .
2 - LISTER Source Code
3 - By Ed Hawschild
4 - Copyright© 1988
5 - MicroSPARC, Inc
6 - Concord, MA 01742
7 - Apple Toolkit Assembler
8 .
9 - ADDRESS REFERENCE EQUATES
10 .
11 TRANSID EQU $03EA :SUBRTN TO MOVE M0ND000 I/O ADDR TO DOS
12 CSMJ EQU $0B36 :ADDRESS OF CHAR OUTPUT SWITCH
13 CSMH EQU $0B37
14 IOSAVE EQU $FF44 :MONITOR SUBRTN TO SAVE REGISTERS
15 IORSTR EQU $FF3F :MONITOR SUBRTN TO RESTORE REGISTERS
16 PRINT EQU $C1B2 :ADDRESS OF PRINTER OUTPUT PROGRAM
17 DOS EQU $00FF :ZERO PAGE POINTER TO MESSAGE
18 PRODOS EQU $0D96 :CHECK FOR PRODOS ACTIVE
19 .
20 - CONSTANT EQUATES
21 .
22 SP EQU $A0 :SPACE
23 FF EQU $BC :FORM FEED (NEW PAGE)
24 $B0 EQU $B0 :MESSAGE RETURN
25 LMAX EQU $6 :$B LINES/PAGE - $6 + 2 IN TITLE
26 .
27 - ENTER HERE 1 TIME ON SETUP
28 .
29 ORG $300
30 LDA #+PATCH :SET UP NEW CHAR OUTPUT SWITCH ADDRESS
31 STA CSMJ
32 LDA #+PATCH
33 STA CSMH
34 LDA PRODOS
35 CWP #76
36 BEQ YESFRO
37 JSR TRANSIO :RECONNECT DOS 3.3
38 YESFRO JMP TTLOUT :SET UP FIRST PAGE
39 .
40 - ENTER HERE FOR EACH CHARACTER TO BE PRINTED
41 .
42 PATCH JSR IOSAVE :SAVE PROCESSOR REGISTERS
43 JSR IORSTR :RECOVER REGISTERS
44 CMP #FF :IS THE OUTPUT CHARACTER A FORM FEED
45 BEQ NEWPAGE :IF SO, JUMP
46 CWP #CR :IS THE OUTPUT CHAR A CARRIAGE RET
47 BEQ NEWLINE :IF SO, JUMP
48 JSR PRINT :OTHERWISE, PRINT THE CHARACTER
49 JMP RESTORE
50 NEWLINE DEC LCNT :LAST LINE
51 BEQ LN :IF NOT, SET UP THE INDENT
52 NEWPAGE LDA #LMAX :RESET THE LINE COUNTER
53 STA LCNT
54 LDA #FF
55 JSP PRINT :OUTPUT A FORMFEED (NEW PAGE)
56 TTLOUT LDA #SPWRMCRNT :# CHARS IN 5 SPACE INDENT - 1
57 JSP #SPMSG :LOAD POINTER TO MESSAGE
58 LDA #SPMSG
59 JSR MSGOUT :OUTPUT THE MESSAGE
60 TTLCNT :LOAD # OF CHARACTERS IN THE TITLE
61 LDA #TTLSMSG :LOAD POINTER TO TITLE
62 LDX #TTLSMG
63 JSR MSGOUT :PRINT THE TITLE
64 LDY #PGCNT :# OF CHARS IN THE PAGE MESSAGE - 1
65 LDA #+PGMSG :LOAD POINTER TO PAGE
66 LDX #+PGMSG
67 JSR MSGOUT :PRINT THE PAGE
68 LDA #PCNT :PRINT THE PAGE #
69 JSR PRINT
70 LDA #PCNT+1
71 JSR PRINT
72 LDA #CR :SKIP A LINE AFTER THE TITLE
73 JSR PRINT
74 INC PCNT+1 :INCREMENT PAGE #
75 LDA #SBA :CHECK FOR CARRY TO TENS DIGIT
76 CMP PCNT+1
77 BNE LN :IF NOT, START THE NEXT LINE
78 INC PCNT :IF SO, INCREMENT THE TENS DIGIT
79 LDA #SBO :AND ZERO THE ONES DIGIT
80 STA PCNT+1
81 LDY #SPMCRNT :# CHARS IN NEWLINE MESSAGE - 1
82 LDA #+SPMSG :LOAD POINTER TO MESSAGE
83 LDX #+SPMSG
84 STA MSG+1
85 JSR MSGOUT :OUTPUT THE MESSAGE
86 RESTORE JSR IORSTR :RESTORE REGISTERS BEFORE RETURNING
87 RTS
88 .
89 - SUBROUTINE TO PRINT A MESSAGE
90 .
91 MSGOUT STA MSG :TRANSFER THE POINTER TO ZERO PAGE
92 STX #1
93 MSGLOOP LDA (MSG),Y :GET THE NEXT CHARACTER
94 JSR PRINT :PRINT IT

```

```

95 DEY :LAST CHARACTER
96 BFL MSGLOOP :IF NOT, PRINT THE NEXT ONE
97 RTS
98 .
99 - DEFINE VARIABLE SPACE
100 .
101 LCNT DFB LMAX :COUNTER FOR LINES PER PAGE
102 PCNT ASC '01' :COUNTER FOR NUMBER OF PAGES
103 SPMCRNT EQU $ :# OF CHARS IN SPACE MSG WITH CR - 1
104 SPMWCRNT EQU 4 :# OF CHARS IN SPACE MSG W/O CR - 1
105 SPMMSG DFB SP,SP,SP :5 SPACES
106 DFB SP,SP
107 DFB CR :CARRIAGE RETURN
108 PGCNT EQU 7 :#OF CHARS IN PAGE MESSAGE - 1
109 PMSG DFB SP :PAGE MESSAGE = " - PAGE "
110 ASC 'EGAP'
111 DFB SP
112 ASC ' '
113 DFB SP
114 TTLCNT EQU # :SPACE FOR # OF CHARS IN TITLE - 1
115 TTLSMG EQU #+1 :SPACE FOR TITLE - NEXT 32 CHARS
116 LIST OFF

```

END OF LISTING 1

LISTING 2: LISTER

Start: 300 Length: A4

```

7 0300:A9 15 85 36 A9 03 85 37
8A 0308:A0 00 BF C9 4C F8 03 20
89 0310:EA 03 4C 38 03 20 4A FF
B9 0318:20 3F FF C9 8C F0 0F C2
CB 0320:8D F0 06 20 0C C1 4C 82
62 0328:93 CE 93 03 D0 49 A9 38
BF 0330:8D 93 03 A9 BC 20 02 C1
A1 0338:A0 04 A9 96 A2 03 20 86
20 0340:03 AC A4 03 A9 A5 A2 03
20 0348:20 86 03 A0 07 A9 9C A2
EE 0350:03 20 86 03 A0 94 03 20
13 0358:02 C1 A0 95 03 20 02 C1
2C 0360:A9 8D 20 02 C1 EE 95 03
F2 0368:A9 BA 8D C9 03 D0 08 FE
21 0370:94 03 A9 B0 8D 95 03 A0
23 0378:05 A9 96 A2 03 85 FF FE
F1 0380:86 03 20 3F FF 60 85 FE
FB 0388:86 FF 81 FE 20 02 C1 88
82 0390:10 F8 60 38 30 31 A0
B2 0398:A0 A0 A0 8D A0 45 47 41
5A 03A0:50 A0 2D A0

```

TOTAL: EAC4

END OF LISTING 2

LISTING 3: MAKE.EXEC

```

13 | 0 D$ = CHR$(4): GOTO 6
5A | 1 HOME : PRINT CHR$(21):A$ = "":L = 0: PRINT
| "ENTER TITLE (32 CHARACTER MAXIMUM)": VTAB
| 22: PRINT "PRESS RETURN TO ACCEPT OR ":
| PRINT "ESCAPE TO RESTART": VTAB 3: PRINT "
| >": POKE 49152,0
2E | 2 WAIT 49152,128:KEYS = CHR$( PEEK (49152) -
| 128): POKE 49168,0: ON KEYS = CHR$(13)
| GOTO 3: ON KEYS = CHR$(27) GOTO 1: ON L
| > = 32 GOTO 2: IF L < 32 THEN L = L + 1:A
| $ = A$ + KEYS: PRINT KEYS: GOTO 2
8B | 3 POKE 932,L - 1: FOR I = 0 TO L - 1: POKE 933
| + I, ASC ( MID$( A$(L - I),1) ): NEXT
28 | 4 PRINT D$ = CHR$(4): PRINT D$ "PR#1": PRINT
| CHR$(9) "80N": PRINT D$ "BRUN LISTER"
F9 | 5 LIST 6 : PRINT D$ "PR#0": END
D5 | 6 PRINT D$ "OPEN LISTER EXEC": PRINT D$ "WRITE L
| ISTER EXEC": LIST 1.5: PRINT "RUN": PRINT
| DEL 1,5: PRINT "HOME:VTAB 23": PRINT D$ "CL
| OSE": END

```

TOTAL: 071D

END OF LISTING 3